

Ekaterina Female Human Mnk14 NPC

NAME	PLAYERNAME	DEITY	Lawful Evil
Mnk14	Human	4'10"	ALIGNMENT
CLASS	Medium	115 lbs	Normal
182000	SIZE	WEIGHT	VISION
EXPERIENCE	0		0
105000	Female		POINTS
TCL	AGE	EYES	HAIR
NEXT LEVEL	GENDER		

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER	WOUNDS/CURRENT HP										SUBDUAL DAMAGE					DAMAGE REDUCTION			SPEED		
STR Strength	16	+3	16	+3	HP hit points	78														Walk 70'					
DEX Dexterity	20	+5	20	+5	AC armor class	21	16	21	= 10	+ 0	+ 0	+ 5	+ 0	+ 0	+ 6		0	+0	24						
CON	13	+1	13	+1	TOTAL	FLAT	TOUCH	BASE	ARMOR BONUS	SHIELD BONUS	STAT MODIFIER	SIZE MODIFIER	NATURAL ARMOR	MISC	MISS CHANCE	ARCANE SPELL FAILURE	ARMOR CHECK PENALTY	SPELL RESISTANCE							

Constitution	13	+1	13	+1	INITIATIVE modifier	+5	=	+5	+	+0	SKILLS	MAX RANKS 17/8.5								
INT Intelligence	15	+2	15	+2		TOTAL	DEX MODIFIER	MISC MODIFIER	SKILL NAME	KEY ABILITY		SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER					
WIS Wisdom	19	+4	19	+4	BASE ATTACK bonus	+10/+5					✓	Balance	DEX	17	=	5	+	10.0	+	2
CHA Charisma	14	+2	14	+2		Decipher Script	INT	6	=	2	+	4.5	+							

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	conditional modifiers
FORTITUDE	+10	+9	+1	+0	+0		
REFLEX	+16	+9	+5	+0	+2		
WILLPOWER	+15	+9	+4	+0	+2		

MELEE	TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
attack bonus	+13/+8	+10/+5	+3	+0	+0	
RANGED	+15/+10	+10/+5	+5	+0	+0	
GRAPPLE	+13/+8	+10/+5	+3	+0	+0	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+13/+8	2d6+3	20/x2

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
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Stunning Fist
DC21

WHOLENESS OF BODY
HP per day (56)

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	76.0	Medium	153.0	Heavy	230.0
Lift over head	230.0	Lift off ground	460.0	Push / Drag	1150.0

FEATS	
Alertness	See Text
Combat Reflexes	See Text
Dodge	See Text
Improved Trip	See Text
Improved Unarmed Strike	See Text
Improved Unarmed Strike	See Text
Iron Will	See Text
Lightning Reflexes	See Text
Mobility	See Text
Run	See Text
Stunning Fist	See Text

		SKILLS			MAX RANKS		17/8.5
SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER	
✓	Balance	DEX	17	= 5	+ 10.0	+ 2	
	Decipher Script	INT	6	= 2	+ 4.5	+	
✓	Diplomacy	CHA	19	= 2	+ 17.0	+	
✓	Escape Artist	DEX	20	= 5	+ 15.0	+	
	Knowledge (Arcana)	INT	14	= 2	+ 12.0	+	
	Knowledge (Religion)	INT	15	= 2	+ 13.0	+	
✓	Listen	WIS	23	= 4	+ 17.0	+ 2	
✓	Move Silently	DEX	15	= 5	+ 10.0	+	
✓	Spot	WIS	10	= 4	+ 4.0	+ 2	
	Tumble	DEX	17	= 5	+ 12.0	+	
				=	+	+	
✓ : can be used untrained. x : exclusive skills							

SPECIAL ABILITIES
Abundant Step (Su)
Diamond Body (Su)
Diamond Soul (Ex)
Flurry of Blows (Ex)
Improved Evasion (Ex)
Ki Strike (Magic and Lawful)
Purity of Body (Ex)
Slow Fall (70)
Still Mind (Ex)
Stunning Fist attack 14/day (DC 21)
Wholeness of Body (Su) 28 hp/day

PROFICIENCIES
Club, Crossbow (Heavy), Crossbow (Light), Dagger, Handaxe, Javelin, Kama, Nunchaku, Quarterstaff, Sai, Shuriken, Siangham, Sling, Unarmed Strike

LANGUAGES
Common, Goblin, Infernal