

Tovi Female Human Mnk14

NAME

Mnk14

CLASS

182000

EXPERIENCE

14

TCL

105000

NEXT LEVEL

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	14	+2	14	+2
DEX Dexterity	18	+4	18	+4
CON Constitution	16	+3	16	+3
INT Intelligence	16	+3	16	+3
WIS Wisdom	20	+5	20	+5
CHA Charisma	12	+1	12	+1

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	conditional modifiers
FORTITUDE (constitution)	+12	= +9	+ +3	+ +0	+ +0	+	
REFLEX (dexterity)	+15	= +9	+ +4	+ +0	+ +2	+	
WILLPOWER (wisdom)	+14	= +9	+ +5	+ +0	+ +0	+	

TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER	
MELEE attack bonus	+12/+7	= +10/+5	+ +2	+ +0	+ +0	+
RANGED attack bonus	+14/+9	= +10/+5	+ +4	+ +0	+ +0	+
GRAPPLE attack bonus	+12/+7	= +10/+5	+ +2	+ +0	+ +0	+

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+12/+7	2d6+2	20/x2

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
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Stunning Fist

DC22

WHOLENESS OF BODY

HP per day (56)

EQUIPMENT	ITEM	LOCATION	QTY	WT	COST
	Outfit (Explorer's)	Equipped	1	8.0	0.0
	TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE	Light	58.0	Medium	116.0	Heavy	175.0
	Lift over head	175.0	Lift off ground	350.0	Push / Drag	875.0

FEATS

Alertness

See Text

Blind-Fight

See Text

Deflect Arrows

See Text

Dodge

See Text

Improved Disarm

See Text

Improved Unarmed Strike

See Text

Improved Unarmed Strike

See Text

Lightning Reflexes

See Text

Stunning Fist

See Text

Weapon Focus (Dagger, Shuriken)

See Text

NPC

PLAYERNAME

Human

RACE

Medium

SIZE

4'10"

HEIGHT

105 lbs

WEIGHT

0

AGE

Female

GENDER

EYES

HAIR

HP hit points	107	WOUNDS/CURRENT HP	SUBDUAL DAMAGE	DAMAGE REDUCTION	SPEED
AC armor class	21	TOTAL	FLAT	TOUCH	Walk 70'

INITIATIVE modifier	+4	TOTAL	+4	DEX MODIFIER	+0	MISC MODIFIER
BASE ATTACK bonus	+10/+5					

SKILLS	SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER	MAX RANKS
	Climb	STR	15	= 2	+ 13.0	+	17/8.5
	Escape Artist	DEX	17	= 4	+ 13.0	+	
	Jump	STR	20	= 2	+ 16.0	+	2
	Knowledge (Arcana)	INT	17	= 3	+ 14.0	+	
	Knowledge (Religion)	INT	19	= 3	+ 16.0	+	
	Listen	WIS	23	= 5	+ 16.0	+	2
	Search	INT	5	= 3	+ 2.0	+	
	Sense Motive	WIS	22	= 5	+ 17.0	+	
	Swim	STR	16	= 2	+ 14.0	+	
	Tumble	DEX	20	= 4	+ 14.0	+	2
				=	+	+	

✓ : can be used untrained. x : exclusive skills

SPECIAL ABILITIES

Abundant Step (Su)

Diamond Body (Su)

Diamond Soul (Ex)

Flurry of Blows (Ex)

Improved Evasion (Ex)

Ki Strike (Magic and Lawful)

Purity of Body (Ex)

Slow Fall (70)

Still Mind (Ex)

Stunning Fist attack 14/day (DC 22)

Wholeness of Body (Su) 28 hp/day

PROFICIENCIES

Club, Crossbow (Heavy), Crossbow (Light), Dagger, Handaxe, Javelin, Kama, Nunchaku, Quarterstaff, Sai, Shuriken, Siangham, Sling, Unarmed Strike

LANGUAGES

Celestial, Common, Draconic, Gnome