

NPC

Lawful Neutral
ALIGNMENT
Low-Light, Normal
VISION
0
POINTS

SUBDUAL DAMAGE							DAMAGE REDUCTION		SPEED		
									Walk 90'		
+0	+0	+2	+0	+0	+8		0	+0	29		
ARMOR BONUS	SHIELD BONUS	STAT MODIFIER	SIZE MODIFIER	NATURAL ARMOR	MISC MODIFIER	MISS CHANCE	ARCANE SPELL	ARMOR CHECK	SPELL RESISTANCE		

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	conditional modifiers
FORTITUDE (constitution)	+12	= +11	+ +1	+ +0	+ +0	+	
REFLEX (dexterity)	+15	= +11	+ +2	+ +0	+ +2		
WILLPOWER (wisdom)	+16	= +11	+ +5	+ +0	+ +0	+	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+19/+14/+9	2d8+5	20/x2

WHOLENESS OF BODY

HP per day (76)

Day	HP per day
1	76
2	75
3	74
4	73
5	72
6	71
7	70
8	69
9	68
10	67
11	66
12	65
13	64
14	63
15	62
16	61
17	60
18	59
19	58
20	57
21	56
22	55
23	54
24	53
25	52
26	51
27	50
28	49
29	48
30	47
31	46
32	45
33	44
34	43
35	42
36	41
37	40
38	39
39	38
40	37
41	36
42	35
43	34
44	33
45	32
46	31
47	30
48	29
49	28
50	27
51	26
52	25
53	24
54	23
55	22
56	21
57	20
58	19
59	18
60	17
61	16
62	15
63	14
64	13
65	12
66	11
67	10
68	9
69	8
70	7
71	6
72	5
73	4
74	3
75	2
76	1
77	0
78	0
79	0
80	0
81	0
82	0
83	0
84	0
85	0
86	0
87	0
88	0
89	0
90	0
91	0
92	0
93	0
94	0
95	0
96	0
97	0
98	0
99	0
100	0

WEIGHT ALLOWANCE					
Light	133.0	Medium	266.0	Heavy	400.0
Lift over head	400.0	Lift off ground	800.0	Push / Drag	2000.0

Common, Elven, Undercommon