

T'fratrah Female Half-orc Mnk16 NPC

NAME		PLAYERNAME		DEITY		Lawful Evil	
						ALIGNMENT	
Mnk16		240000		Half-orc		4'9"	
CLASS		EXPERIENCE		RACE		SIZE	
16		136000		0		Female	
TCL		NEXT LEVEL		AGE		GENDER	
						EYES	
						HAIR	
						VISION	
						POINTS	

ABILITY NAME		ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER	HP hit points		WOUNDS/CURRENT HP		SUBDUAL DAMAGE		DAMAGE REDUCTION		SPEED	
STR Strength		14	+2	14	+2	90								Walk 80'	
DEX Dexterity		21	+5	21	+5	AC armor class		TOTAL		FLAT		TOUCH		BASE	
CON Constitution		12	+1	12	+1			17		22		= 10		+ 0	
INT Intelligence		13	+1	13	+1			ARMOR BONUS		SHIELD BONUS		STAT MODIFIER		SIZE MODIFIER	
WIS Wisdom		19	+4	19	+4			+ 0		+ 0		+ 5		+ 0	
CHA Charisma		16	+3	16	+3			NATURAL ARMOR		MISC MODIFIER		MISS CHANCE		+ 7	
														ARCANE SPELL FAILURE	
														ARMOR CHECK PENALTY	
														SPELL RESISTANCE	

INITIATIVE modifier		+9	=	+5	+	+4
TOTAL				DEX MODIFIER	MISC MODIFIER	
BASE ATTACK bonus						
						+12/+7/+2

SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
Balance		DEX	24	=	5	+ 17.0 + 2
Diplomacy		CHA	16	=	3	+ 13.0 +
Jump		STR	22	=	2	+ 18.0 + 2
Listen		WIS	19	=	4	+ 15.0 +
Spot		WIS	21	=	4	+ 17.0 +
Tumble		DEX	22	=	5	+ 15.0 + 2
						= + +
						✓ : can be used untrained. X : exclusive skills

SPECIAL ABILITIES

Abundant Step (Su)	
Diamond Body (Su)	
Diamond Soul (Ex)	
Flurry of Blows (Ex)	
Improved Evasion (Ex)	
Ki Strike (Magic and Lawful and Adamantine)	
Orc Blood	
Purity of Body (Ex)	
Quivering Palm (Su) 1/week (DC 22)	
Slow Fall (80)	
Still Mind (Ex)	
Stunning Fist attack 16/day (DC 22)	
Wholeness of Body (Su) 32 hp/day	

PROFICIENCIES	
Club, Crossbow (Heavy), Crossbow (Light), Dagger, Handaxe, Javelin, Kama, Nunchaku, Quarterstaff, Sai, Shuriken, Siangham, Sling, Unarmed Strike	

LANGUAGES	
Common, Infernal, Orc	

EQUIPMENT	
ITEM	LOCATION QTY WT COST
Outfit (Explorer's)	Equipped 1 8.0 0.0
TOTAL WEIGHT CARRIED/VALUE	
0.0 lbs 0.0 gp	

WEIGHT ALLOWANCE	
Light 58.0	Medium 116.0
Lift off ground 175.0	Heavy 175.0
	Push / Drag 875.0

FEATS	
Deflect Arrows	See Text
Dodge	See Text
Improved Initiative	See Text
Improved Trip	See Text
Improved Unarmed Strike	See Text
Improved Unarmed Strike	See Text
Lightning Reflexes	See Text
Persuasive	See Text
Stunning Fist	See Text
Weapon Focus (Javelin, Club)	See Text