

Antinuthe Female Elf
Exp11War9

NAME
Exp11 War9
CLASS
20
TCL
182000
EXPERIENCE
210000
NEXT LEVEL

NPC

PLAYERNAME
Elf
Medium
5'0"
122 lbs
Low-Light, Normal
VISION
0
POINTS

Chaotic Evil

ALIGNMENT
Low-Light, Normal
VISION
0
POINTS

Table with 5 columns: ABILITY NAME, ABILITY SCORE, ABILITY MODIFIER, TEMP SCORE, TEMP MODIFIER. Rows include STR (Strength), DEX (Dexterity), CON (Constitution), INT (Intelligence), WIS (Wisdom), and CHA (Charisma).

Table for HP, AC, INITIATIVE, and BASE ATTACK. Includes fields for hit points, armor class, initiative modifier, and base attack bonus with various modifiers.

Table for INITIATIVE and BASE ATTACK. Shows the calculation of initiative and base attack bonus using various modifiers.

Table for SAVING THROWS. Includes FORTITUDE (constitution), REFLEX (dexterity), and WILLPOWER (wisdom) with their respective bonuses and modifiers.

Table for MELEE, RANGED, and GRAPPLE attacks. Shows the calculation of attack bonuses for different types of attacks.

Table for UNARMED attack. Shows the calculation of attack bonus, damage, and critical hit range.

Table for ARMOR. Shows the calculation of armor class (AC) and spell failure chance.

Table for EQUIPMENT. Lists items, their locations, quantities, weights, and costs.

Table for WEIGHT ALLOWANCE. Shows weight limits for different types of lifting and pushing/dragging.

Table for FEATS. Lists various feats and their descriptions, such as Armor Proficiency, Blind-Fight, and Combat Expertise.

Table for SUBDUAL DAMAGE, DAMAGE REDUCTION, and SPEED. Includes fields for subdual damage, damage reduction, and speed.

Table for SKILLS. Lists various skills and their ranks, including Climb, Craft, Handle Animal, Intimidate, Jump, Knowledge, Perform, Profession, Tumble, Use Magic Device, and Use Rope.

SPECIAL ABILITIES

+2 racial saving throw bonus against enchantment spells or effects.
An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.
Immunity to magic sleep effects.

Table for PROFICIENCIES. Lists various weapons and armor proficiencies, such as Axe, Dagger, Mace, and Shield.

Table for LANGUAGES. Lists common languages spoken by the character, such as Common, Elven, and Gnomish.