

Anskar Male Human Bbn12

NAME

Brb12

CLASS

132000

EXPERIENCE

12

78000

NEXT LEVEL

TCL

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	21	+5	21	+5
DEX Dexterity	12	+1	12	+1
CON Constitution	18	+4	18	+4
INT Intelligence	12	+1	12	+1
WIS Wisdom	15	+2	15	+2
CHA Charisma	17	+3	17	+3

SAVING THROWS

FORTITUDE

REFLEX

WILLPOWER

conditional modifiers

MELEE

RANGED

GRAPPLE

UNARMED

ARMOR

BARBARIAN RAGE

EQUIPMENT

WEIGHT ALLOWANCE

FEATS

NPC

PLAYERNAME

Human

RACE

Medium

SIZE

6'0"

HEIGHT

176 lbs

WEIGHT

0

Male

GENDER

AGE

EYES

HAIR

HP

139

AC

11

TOTAL

10

FLAT

11

TOUCH

10

BASE

0

ARMOR BONUS

0

SHIELD BONUS

1

STAT MODIFIER

0

SIZE MODIFIER

0

NATURAL ARMOR MODIFIER

0

MISC MODIFIER

MISS CHANCE

INITIATIVE

+1

TOTAL

+1

DEX MODIFIER

+0

MISC MODIFIER

BASE ATTACK

+12/+7/+2

DEITY

ALIGNMENT

Normal

VISION

0

POINTS

SUBDUAL DAMAGE

DAMAGE REDUCTION

1/-

SPEED

Walk 40'

SKILLS

SKILL NAME

INT

3

=

1

+

2.0

+

Jump

STR

20

=

5

+

15.0

+

Listen

WIS

19

=

2

+

15.0

+

2

Open Lock

DEX

8

=

1

+

7.0

+

Ride

DEX

16

=

1

+

15.0

+

Survival

WIS

16

=

2

+

14.0

+

Swim

STR

17

=

5

+

12.0

+

Tumble

DEX

6

=

1

+

3.5

+

2

SPECIAL ABILITIES

Bonuses when enraged (STR +6 CON +6 Morale +3 AC -2 HP 36)

Illiteracy

Trap Sense (Ex) +4

PROFICIENCIES

Axe (Throwing), Battleaxe, Club, Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Falchion, Flail, Flail (Heavy), Gauntlet, Gauntlet (Spiked), Glaive, Greataxe, Greatclub, Greatsword, Guisarme, Halberd, Hammer (Light), Handaxe, Javelin, Kukri, Lance, Longbow, Longspear, Longsword, Mace (Heavy), Mace (Light), Morningstar, Pick (Heavy), Pick (Light), Quarterstaff, Ranseur, Rapier, Sap, Scimitar, Scythe, Shield (Heavy), Shield (Light), Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Spiked Armor, Spiked Shield (Heavy), Spiked Shield (Light), Sword (Bastard/Martial), Sword (Short), Trident, Unarmed Strike, Waraxe (Dwarven/Martial), Warhammer

LANGUAGES

Common, Orc