

Grima Female Human Ftr18

NAME

Ftr18

CLASS

306000

EXPERIENCE

18

TCL

171000

NEXT LEVEL

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	22	+6	22	+6
DEX Dexterity	18	+4	18	+4
CON Constitution	17	+3	17	+3
INT Intelligence	14	+2	14	+2
WIS Wisdom	13	+1	13	+1
CHA Charisma	15	+2	15	+2

SAVING THROWS

FORTITUDE
(constitution)

REFLEX
(dexterity)

WILLPOWER
(wisdom)

TOTAL

+14

=

+11

+

+3

+

+0

+

+0

+

TEMP MODIFIER

conditional modifiers

TOTAL

+10

=

+6

+

+4

+

+0

+

TEMP MODIFIER

conditional modifiers

TOTAL

+7

=

+6

+

+1

+

+0

+

TEMP MODIFIER

conditional modifiers

MELEE attack bonus	TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
	+24/+19/+14/+9	= +18/+13/+8/+3	+6	+0	+0	
RANGED attack bonus	TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
	+22/+17/+12/+7	= +18/+13/+8/+3	+4	+0	+0	
GRAPPLE attack bonus	TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
	+24/+19/+14/+9	= +18/+13/+8/+3	+6	+0	+0	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+24/+19/+14/+9	1d3+6	20/x2

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
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EQUIPMENT

ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE		0.0 lbs 0.0 gp		

WEIGHT ALLOWANCE

Light	173.0	Medium	346.0	Heavy	520.0
Lift over head	520.0	Lift off ground	1040.0	Push / Drag	2600.0

FEATS

Alertness	See Text
Blind-Fight	See Text
Cleave	See Text
Combat Reflexes	See Text
Diehard	See Text
Dodge	See Text
Endurance	See Text
Improved Initiative	See Text
Improved Sunder	See Text
Leadership	See Text
Mobility	See Text
Mounted Combat	See Text
Power Attack	See Text
Quick Draw	See Text
Weapon Focus (Lance (Heavy))	See Text

NPC

PLAYERNAME

Human

RACE

Medium

SIZE

5'6"

HEIGHT

137 lbs

WEIGHT

0

AGE

Female

GENDER

EYES

HAIR

POINTS

HP
hit points

154

WOUNDS/CURRENT HP

AC
armor class

14

TOTAL

10

FLAT

14

TOUCH

10

BASE

0

ARMOR BONUS

0

SHIELD BONUS

4

STAT MODIFIER

0

SIZE MODIFIER

0

NATURAL ARMOR MODIFIER

0

MISC MODIFIER

MISS CHANCE

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

INITIATIVE
modifier

+8

TOTAL

+4

DEX MODIFIER

+4

MISC MODIFIER

BASE ATTACK
bonus

+18/+13/+8/+3

DEITY

5'6"

HEIGHT

137 lbs

WEIGHT

0

AGE

Female

GENDER

EYES

HAIR

POINTS

SUBDUAL DAMAGE

DAMAGE REDUCTION

SPEED

Walk 30'

SKILLS

MAX RANKS 21/10.5

SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
✓ Climb	STR	25	= 6	+ 19.0	+
Handle Animal	CHA	19	= 2	+ 17.0	+
✓ Intimidate	CHA	23	= 2	+ 21.0	+
✓ Jump	STR	23	= 6	+ 17.0	+
Knowledge (The Planes)	INT	4	= 2	+ 2.0	+
Profession (Miner)	WIS	6	= 1	+ 5.0	+
✓ Ride	DEX	25	= 4	+ 19.0	2
✓ Survival	WIS	2	= 1	+ 1.0	+

= + +

✓ : can be used untrained. X : exclusive skills

PROFICIENCIES

Axe (Throwing), Battleaxe, Club, Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Falchion, Flail, Flail (Heavy), Gauntlet, Gauntlet (Spiked), Glaive, Greataxe, Greatclub, Greatsword, Guisarme, Halberd, Hammer (Light), Handaxe, Javelin, Kukri, Lance, Longbow, Longspear, Longsword, Mace (Heavy), Mace (Light), Morningstar, Pick (Heavy), Pick (Light), Quarterstaff, Ranseur, Rapier, Sap, Scimitar, Scythe, Shield (Heavy), Shield (Light), Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Spiked Armor, Spiked Shield (Heavy), Spiked Shield (Light), Sword (Bastard/Martial), Sword (Short), Trident, Unarmed Strike, Waraxe (Dwarven/Martial), Warhammer

LANGUAGES

Common, Giant, Terran