

Heust Male Elf Mnk15

NAME

Mnk15

CLASS

210000

EXPERIENCE

15

TCL

120000

NEXT LEVEL

NPC

PLAYERNAME

Elf

RACE

Medium

SIZE

4'11"

HEIGHT

115 lbs

WEIGHT

0

AGE

Male

GENDER

Lawful Neutral

ALIGNMENT

Low-Light, Normal

VISION

0

POINTS

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	18	+4	18	+4
DEX Dexterity	18	+4	18	+4
CON Constitution	10	+0	10	+0
INT Intelligence	13	+1	13	+1
WIS Wisdom	18	+4	18	+4
CHA Charisma	12	+1	12	+1

HP

hit points

53

AC

armor class

21

WOUNDS/CURRENT HP

SUBDUAL DAMAGE

DAMAGE REDUCTION

TOTAL

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT MODIFIER

SIZE MODIFIER

NATURAL ARMOR MODIFIER

MISC MODIFIER

MISS CHANCE

INITIATIVE

modifier

+4

TOTAL

DEX MODIFIER

MISC MODIFIER

BASE ATTACK

bonus

+11/+6/+1

SPEED

Walk 80'

0

+0

25

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

SAVING THROWS

FORTITUDE

(constitution)

+9

REFLEX

(dexterity)

+13

WILLPOWER

(wisdom)

+15

TOTAL

BASE SAVE

ABILITY MODIFIER

MAGIC MODIFIER

MISC MODIFIER

TEMP MODIFIER

conditional modifiers

MELEE

attack bonus

+15/+10/+5

RANGED

attack bonus

+15/+10/+5

GRAPPLE

attack bonus

+15/+10/+5

TOTAL

BASE ATTACK BONUS

STAT MODIFIER

SIZE MODIFIER

MISC MODIFIER

TEMP MODIFIER

UNARMED

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

Stunning Fist

DC21

WHOLENESS OF BODY

HP per day (60)

ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0

TOTAL WEIGHT CARRIED/VALUE

0.0 lbs

0.0 gp

WEIGHT ALLOWANCE					
Light	100.0	Medium	200.0	Heavy	300.0
Lift over head	300.0	Lift off ground	600.0	Push / Drag	1500.0

FEATS	
Alertness	See Text
Blind-Fight	See Text
Deflect Arrows	See Text
Dodge	See Text
Endurance	See Text
Improved Disarm	See Text
Improved Unarmed Strike	See Text
Improved Unarmed Strike	See Text
Iron Will	See Text
Stunning Fist	See Text

SKILLS	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
Balance	DEX	23	= 4	+ 17.0	+ 2
Diplomacy	CHA	16	= 1	+ 13.0	+ 2
Escape Artist	DEX	15	= 4	+ 11.0	+ 4
Listen	WIS	26	= 4	+ 18.0	+ 4
Sense Motive	WIS	20	= 4	+ 16.0	+ 4
Tumble	DEX	19	= 4	+ 15.0	+ 4

SPECIAL ABILITIES

+2 racial saving throw bonus against enchantment spells or effects.

Abundant Step (Su)

An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.

Diamond Body (Su)

Diamond Soul (Ex)

Flurry of Blows (Ex)

Immunity to magic sleep effects.

Improved Evasion (Ex)

Ki Strike (Magic and Lawful)

Purity of Body (Ex)

Quivering Palm (Su) 1/week (DC 21)

Slow Fall (70)

Still Mind (Ex)

Stunning Fist attack 15/day (DC 21)

Wholeness of Body (Su) 30 hp/day

PROFICIENCIES

Club, Crossbow (Heavy), Crossbow (Light), Dagger, Handaxe, Javelin, Kama, Longbow, Longsword, Nunchaku, Quarterstaff, Rapier, Sai, Shortbow, Shuriken, Siangham, Sling, Unarmed Strike

LANGUAGES

Common, Elven, Orc