

Holgi Male Human Rog15

NAME

Rog15

CLASS

15

TCL

210000

EXPERIENCE

120000

NEXT LEVEL

NPC

PLAYERNAME

Human

RACE

0

AGE

Medium

SIZE

Male

GENDER

DEITY

5'6"

HEIGHT

176 lbs

WEIGHT

EYES

HAIR

True Neutral

ALIGNMENT

Normal

VISION

0

POINTS

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	13	+1	13	+1
DEX Dexterity	21	+5	21	+5
CON Constitution	12	+1	12	+1
INT Intelligence	18	+4	18	+4
WIS Wisdom	13	+1	13	+1
CHA Charisma	12	+1	12	+1

HP hit points	76	WOUNDS/CURRENT HP				SUBDUAL DAMAGE				DAMAGE REDUCTION			
AC armor class	15	TOTAL	FLAT	TOUCH	=	BASE	ARMOR BONUS	SHIELD BONUS	STAT MODIFIER	SIZE MODIFIER	NATURAL ARMOR	MISC MODIFIER	MISS CHANCE

INITIATIVE modifier	+9	=	+5	+	+4
	TOTAL		DEX MODIFIER		MISC MODIFIER
BASE ATTACK bonus	+11/+6/+1				

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	conditional modifiers
FORTITUDE (constitution)	+6	=	+5	+	+1	+	
REFLEX (dexterity)	+14	=	+9	+	+5	+	
WILLPOWER (wisdom)	+8	=	+5	+	+1	+	

MELEE attack bonus	TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER					
	+12/+7/+2	=	+11/+6/+1	+	+1	+	+0	+	+0	+	
RANGED attack bonus	+16/+11/+6	=	+11/+6/+1	+	+5	+	+0	+	+0	+	
GRAPPLE attack bonus	+12/+7/+2	=	+11/+6/+1	+	+1	+	+0	+	+0	+	

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+12/+7/+2	1d3+1	20/x2

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
-------	------	----	--------	-------	---------------

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	50.0	Medium	100.0	Heavy	150.0
Lift over head	150.0	Lift off ground	300.0	Push / Drag	750.0

FEATS	
Alertness	See Text
Improved Initiative	See Text
Iron Will	See Text
Persuasive	See Text
Power Attack	See Text
Quick Draw	See Text
Run	See Text

SKILLS		MAX RANKS	18/9		
SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
Bluff	CHA	20	=	1	+ 17.0 + 2
Climb	STR	8	=	1	+ 7.0 +
Decipher Script	INT	17	=	4	+ 13.0 +
Diplomacy	CHA	13	=	1	+ 10.0 + 2
Disable Device	INT	12	=	4	+ 8.0 +
Escape Artist	DEX	20	=	5	+ 13.0 + 2
Forgery	INT	16	=	4	+ 12.0 +
Gather Information	CHA	19	=	1	+ 18.0 +
Hide	DEX	21	=	5	+ 16.0 +
Jump	STR	19	=	1	+ 16.0 + 2
Listen	WIS	18	=	1	+ 15.0 + 2
Move Silently	DEX	22	=	5	+ 17.0 +
Open Lock	DEX	23	=	5	+ 18.0 +
Sleight of Hand	DEX	21	=	5	+ 14.0 + 2
Swim	STR	9	=	1	+ 8.0 +
Tumble	DEX	22	=	5	+ 15.0 + 2
Use Rope	DEX	22	=	5	+ 17.0 +

✓ : can be used untrained. x : exclusive skills

SPECIAL ABILITIES
Defensive Awareness (+1 against traps)
Evasion (Ex)
Sneak Attack +8d6
Trap Sense (Ex) +5
Trapfinding

PROFICIENCIES
Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES
Aquan, Common, Draconic, Gnomish, Terran