

Lithe Female Half-Elf Rog10

NAME

Rog10

CLASS

10

TCL

90000

EXPERIENCE

55000

NEXT LEVEL

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	13	+1	13	+1
DEX Dexterity	18	+4	18	+4
CON Constitution	18	+4	18	+4
INT Intelligence	13	+1	13	+1
WIS Wisdom	19	+4	19	+4
CHA Charisma	16	+3	16	+3

SAVING THROWS

FORTITUDE

REFLEX

WILLPOWER

total

base save

ability modifier

magic modifier

misc modifier

temp modifier

conditional modifiers

+7

+3

+4

+0

+0

+11

+7

+4

+0

+0

+9

+3

+4

+0

+2

MELEE

RANGED

GRAPPLE

total

base attack bonus

stat modifier

size modifier

misc modifier

temp modifier

+8/+3

+7/+2

+1

+0

+0

+11/+6

+7/+2

+4

+0

+0

+8/+3

+7/+2

+1

+0

+0

UNARMED

total attack bonus

damage

critical

+8/+3

1d3+1

20/x2

ARMOR

type

ac

maxdex

check

spell failure

EQUIPMENT					
ITEM	LOCATION	QTY	WT	COST	
Outfit (Explorer's)	Equipped	1	8.0	0.0	
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp	

WEIGHT ALLOWANCE					
Light	50.0	Medium	100.0	Heavy	150.0
Lift over head	150.0	Lift off ground	300.0	Push / Drag	750.0

FEATS

Iron Will

See Text

Skill Focus (Move Silently, Sense Motive, Profession (Hunter))

See Text

NPC

PLAYERNAME

Half-Elf

RACE

0

AGE

Medium

SIZE

Female

GENDER

5'8"

HEIGHT

140 lbs

WEIGHT

DEITY

EYES

HAIR

HP

hit points

84

WOUNDS/CURRENT HP

AC

armor class

14

TOTAL

10

FLAT

14

TOUCH

10

BASE

0

ARMOR BONUS

0

SHIELD BONUS

4

STAT MODIFIER

0

SIZE MODIFIER

0

NATURAL ARMOR MODIFIER

0

MISC MODIFIER

0

MISS CHANCE

INITIATIVE

modifier

+4

TOTAL

+4

DEX MODIFIER

+0

MISC MODIFIER

BASE ATTACK

bonus

+7/+2

Lawful Good

ALIGNMENT

Low-Light, Normal

VISION

0

POINTS

SPEED

Walk 30'

0

ARCANE SPELL FAILURE

+0

ARMOR CHECK PENALTY

0

SPELL RESISTANCE

SKILLS		MAX RANKS		13/6.5	
SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
Disable Device	INT	11	= 1	+ 10.0	+
✓ Forgery	INT	16	= 1	+ 12.0	+ 3
✓ Hide	DEX	17	= 4	+ 13.0	+
Knowledge (Local)	INT	12	= 1	+ 11.0	+
✓ Listen	WIS	13	= 4	+ 8.0	+ 1
✓ Move Silently	DEX	16	= 4	+ 9.0	+ 3
Open Lock	DEX	16	= 4	+ 12.0	+
Profession (Hunter)	WIS	14	= 4	+ 10.0	+
✓ Ride	DEX	6	= 4	+ 2.0	+
✓ Sense Motive	WIS	11	= 4	+ 7.0	+
✓ Spot	WIS	16	= 4	+ 11.0	+ 1
Use Magic Device	CHA	13	= 3	+ 10.0	+
✓ : can be used untrained. ✗ : exclusive skills					

SPECIAL ABILITIES

+2 racial bonus on saving throws against enchantment spells or effects.

Elven Blood

Evasion (Ex)

Immunity to sleep spells and similar magical effects.

Sneak Attack +5d6

Trap Sense (Ex) +3

Trapfinding

PROFICIENCIES

Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES

Common, Elven, Orc