

Xena Female Human Rog13

NAME

Rog13

CLASS

156000

EXPERIENCE

13

91000

NEXT LEVEL

TCL

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	12	+1	12	+1
DEX Dexterity	21	+5	21	+5
CON Constitution	12	+1	12	+1
INT Intelligence	12	+1	12	+1
WIS Wisdom	18	+4	18	+4
CHA Charisma	12	+1	12	+1

SAVING THROWS

FORTITUDE

REFLEX

WILLPOWER

TOTAL

BASE SAVE

ABILITY MODIFIER

MAGIC MODIFIER

MISC MODIFIER

TEMP MODIFIER

conditional modifiers

MELEE

RANGED

GRAPPLE

TOTAL

BASE ATTACK BONUS

STAT MODIFIER

SIZE MODIFIER

MISC MODIFIER

TEMP MODIFIER

UNARMED

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	43.0	Medium	86.0	Heavy	130.0
Lift over head	130.0	Lift off ground	260.0	Push / Drag	650.0

FEATS	
Improved Initiative	See Text
Run	See Text
Skill Focus (Forgery, Move Silently)	See Text
Stealthy	See Text
Weapon Finesse	See Text

NPC

PLAYERNAME

Human

RACE

Medium

SIZE

5'6"

HEIGHT

176 lbs

WEIGHT

0

Female

GENDER

AGE

EYES

HAIR

POINTS

HP

66

WOUNDS/CURRENT HP

AC

15

TOTAL

10

FLAT

15

TOUCH

10

BASE

0

ARMOR BONUS

0

SHIELD BONUS

5

STAT MODIFIER

0

SIZE MODIFIER

0

NATURAL ARMOR MODIFIER

0

MISC MODIFIER

0

MISS CHANCE

0

ARCANE SPELL FAILURE

0

ARMOR CHECK PENALTY

0

SPELL RESISTANCE

INITIATIVE

modifier

9

TOTAL

5

DEX MODIFIER

4

MISC MODIFIER

BASE ATTACK

bonus

9/4

Neutral Evil

ALIGNMENT

Normal

VISION

0

POINTS

SPEED

Walk 30'

		SKILLS			MAX RANKS		16/8
SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER	
✓	Bluff	CHA	16	= 1	+ 15.0	+	
✓	Climb	STR	11	= 1	+ 10.0	+	
✓	Disguise	CHA	17	= 1	+ 14.0	2	
✓	Forgery	INT	20	= 1	+ 16.0	3	
✓	Gather Information	CHA	11	= 1	+ 10.0	+	
✓	Hide	DEX	18	= 5	+ 11.0	2	
✓	Jump	STR	14	= 1	+ 13.0	+	
✓	Move Silently	DEX	25	= 5	+ 15.0	5	
	Open Lock	DEX	21	= 5	+ 16.0	+	
✓	Search	INT	12	= 1	+ 11.0	+	
✓	Sense Motive	WIS	17	= 4	+ 13.0	+	
✓	Spot	WIS	20	= 4	+ 16.0	+	
				=	+	+	

SPECIAL ABILITIES

Defensive Awareness (+1 against traps)

Evasion (Ex)

Sneak Attack +7d6

Trap Sense (Ex) +4

Trapfinding

PROFICIENCIES

Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES

Common, Goblin