

NPC

ALIGNMENT

Darkvision (60'), Normal
VISION
0
POINTS

HP

hit points

88

AC

armor class

14

10

14

=

10

+

0

+

0

+

4

+

0

+

0

+

0

0

+0

0

TOTAL

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT MODIFIER

SIZE MODIFIER

NATURAL ARMOR

MISC MODIFIER

MISS CHANCE

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

INITIATIVE

modifier

+4

=

+4

+

+0

TOTAL

DEX MODIFIER

MISC MODIFIER

BASE ATTACK

bonus

+8/+3

SKILLS

MAX RANKS 14/7

SKILL NAME

KEY ABILITY

SKILL MODIFIER

ABILITY MODIFIER

RANKS

MISC MODIFIER

✓ Balance

DEX

18

=

4

+

14.0

+

✓ Bluff

CHA

13

=

0

+

13.0

+

✓ Diplomacy

CHA

17

=

0

+

13.0

+

4

✓ Disable Device

INT

15

=

1

+

14.0

+

		SKILLS			MAX RANKS	14/7
SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
✓	Balance	DEX	18	= 4	+ 14.0	
✓	Bluff	CHA	13	= 0	+ 13.0	
✓	Diplomacy	CHA	17	= 0	+ 13.0	4
	Disable Device	INT	15	= 1	+ 14.0	
✓	Forgery	INT	10	= 1	+ 9.0	
✓	Hide	DEX	18	= 4	+ 14.0	
	Knowledge (Local)	INT	14	= 1	+ 13.0	
✓	Listen	WIS	11	= 1	+ 10.0	
✓	Sense Motive	WIS	15	= 1	+ 14.0	
✓	Swim	STR	14	= 2	+ 12.0	

SPECIAL ABILITIES	
Evasion (Ex)	
Orc Blood	
Sneak Attack +6d6	
Trap Sense (Ex) +3	
Trapfinding	

PROFICIENCIES
Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickles, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES
Common, Orc, Undercommon