

Hossein Male Human Rog12

NAME

Rog12

CLASS

12

TCL

132000

EXPERIENCE

78000

NEXT LEVEL

NPC

PLAYERNAME

Human

RACE

Medium

SIZE

5'11"

HEIGHT

159 lbs

WEIGHT

0

AGE

Male

GENDER

Lawful Evil

ALIGNMENT

Normal

VISION

0

POINTS

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	12	+1	12	+1
DEX Dexterity	19	+4	19	+4
CON Constitution	18	+4	18	+4
INT Intelligence	14	+2	14	+2
WIS Wisdom	18	+4	18	+4
CHA Charisma	12	+1	12	+1

HP  
hit points

92

WOUNDS/CURRENT HP

AC  
armor class

14

TOTAL

:

10

FLAT

:

14

TOUCH

=

10

BASE

+

0

ARMOR BONUS

+

0

SHIELD BONUS

+

4

STAT MODIFIER

+

0

SIZE MODIFIER

+

0

NATURAL ARMOR MODIFIER

+

0

MISC MODIFIER

MISS CHANCE

INITIATIVE  
modifier

+4

TOTAL

=

+4

DEX MODIFIER

+

+0

MISC MODIFIER

BASE ATTACK  
bonus

+9/+4

SUBDUAL DAMAGE

DAMAGE REDUCTION

SPEED  
Walk 30'

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

SAVING THROWS

FORTITUDE  
(constitution)

REFLEX  
(dexterity)

WILLPOWER  
(wisdom)

TOTAL

+8

=

+4

BASE SAVE

+

+4

ABILITY MODIFIER

+

+0

MAGIC MODIFIER

+

+0

MISC MODIFIER

+

TEMP MODIFIER

conditional modifiers

TOTAL

+12

=

+8

BASE SAVE

+

+4

ABILITY MODIFIER

+

+0

MAGIC MODIFIER

+

+0

MISC MODIFIER

+

TEMP MODIFIER

conditional modifiers

TOTAL

+8

=

+4

BASE SAVE

+

+4

ABILITY MODIFIER

+

+0

MAGIC MODIFIER

+

+0

MISC MODIFIER

+

TEMP MODIFIER

conditional modifiers

MELEE  
attack bonus

TOTAL

+10/+5

=

+9/+4

BASE ATTACK BONUS

+

+1

STAT MODIFIER

+

+0

SIZE MODIFIER

+

+0

MISC MODIFIER

+

TEMP MODIFIER

RANGED  
attack bonus

TOTAL

+13/+8

=

+9/+4

BASE ATTACK BONUS

+

+4

STAT MODIFIER

+

+0

SIZE MODIFIER

+

+0

MISC MODIFIER

+

TEMP MODIFIER

GRAPPLE  
attack bonus

TOTAL

+10/+5

=

+9/+4

BASE ATTACK BONUS

+

+1

STAT MODIFIER

+

+0

SIZE MODIFIER

+

+0

MISC MODIFIER

+

TEMP MODIFIER

UNARMED

TOTAL ATTACK BONUS

+10/+5

DAMAGE

1d3+1

CRITICAL

20/x2

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	43.0	Medium	86.0	Heavy	130.0
Lift over head	130.0	Lift off ground	260.0	Push / Drag	650.0

FEATS	
Blind-Fight	See Text
Combat Expertise	See Text
Improved Feint	See Text
Nimble Fingers	See Text
Point Blank Shot	See Text

SKILLS		MAX RANKS		15/7.5	
SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
✓ Appraise	INT	15	= 2	+ 13.0	+
✓ Balance	DEX	16	= 4	+ 12.0	+
✓ Climb	STR	16	= 1	+ 15.0	+
✓ Disable Device	INT	13	= 2	+ 9.0	+ 2
✓ Escape Artist	DEX	19	= 4	+ 15.0	+
✓ Intimidate	CHA	16	= 1	+ 15.0	+
✓ Jump	STR	16	= 1	+ 15.0	+
Knowledge (Local)	INT	12	= 2	+ 10.0	+
✓ Listen	WIS	19	= 4	+ 15.0	+
Open Lock	DEX	14	= 4	+ 8.0	+ 2
Sleight of Hand	DEX	19	= 4	+ 15.0	+
✓ Spot	WIS	14	= 4	+ 10.0	+
Use Magic Device	CHA	14	= 1	+ 13.0	+
			=	+	+
✓ : can be used untrained. ✕ : exclusive skills					

SPECIAL ABILITIES	
Evasion (Ex)	
Sneak Attack +6d6	
Trap Sense (Ex) +4	
Trapfinding	

PROFICIENCIES	
Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike	

LANGUAGES	
Common, Elven, Orc	