

Tharilis Male Elf Rog17

NAME

Rog17

CLASS

17

TCL

272000

EXPERIENCE

153000

NEXT LEVEL

NPC

PLAYERNAME

Elf

RACE

Medium

SIZE

4'11"

HEIGHT

109 lbs

WEIGHT

0

AGE

Male

GENDER

Chaotic Neutral

ALIGNMENT

Low-Light, Normal

VISION

0

POINTS

| ABILITY NAME        | ABILITY SCORE | ABILITY MODIFIER | TEMP SCORE | TEMP MODIFIER |
|---------------------|---------------|------------------|------------|---------------|
| STR<br>Strength     | 17            | +3               | 17         | +3            |
| DEX<br>Dexterity    | 24            | +7               | 24         | +7            |
| CON<br>Constitution | 10            | +0               | 10         | +0            |
| INT<br>Intelligence | 13            | +1               | 13         | +1            |
| WIS<br>Wisdom       | 18            | +4               | 18         | +4            |
| CHA<br>Charisma     | 12            | +1               | 12         | +1            |

HP

hit points

51

AC

armor class

17

WOUNDS/CURRENT HP

SUBDUAL DAMAGE

DAMAGE REDUCTION

TOTAL

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT MODIFIER

SIZE MODIFIER

NATURAL ARMOR

MISC MODIFIER

MISS CHANCE

INITIATIVE

modifier

+11

TOTAL

DEX MODIFIER

MISC MODIFIER

BASE ATTACK

bonus

+12/+7/+2

SPEED

Walk 30'

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

SAVING THROWS

FORTITUDE

(constitution)

+5

REFLEX

(dexterity)

+17

WILLPOWER

(wisdom)

+9

TOTAL

BASE SAVE

ABILITY MODIFIER

MAGIC MODIFIER

MISC MODIFIER

TEMP MODIFIER

conditional modifiers

MELEE

attack bonus

+15/+10/+5

RANGED

attack bonus

+19/+14/+9

GRAPPLE

attack bonus

+15/+10/+5

TOTAL

BASE ATTACK BONUS

STAT MODIFIER

SIZE MODIFIER

MISC MODIFIER

TEMP MODIFIER

UNARMED

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

+15/+10/+5

1d3+3

20/x2

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

| EQUIPMENT                  |          |     |         |        |
|----------------------------|----------|-----|---------|--------|
| ITEM                       | LOCATION | QTY | WT      | COST   |
| Outfit (Explorer's)        | Equipped | 1   | 8.0     | 0.0    |
| TOTAL WEIGHT CARRIED/VALUE |          |     | 0.0 lbs | 0.0 gp |

| WEIGHT ALLOWANCE |       |                 |       |             |        |
|------------------|-------|-----------------|-------|-------------|--------|
| Light            | 86.0  | Medium          | 173.0 | Heavy       | 260.0  |
| Lift over head   | 260.0 | Lift off ground | 520.0 | Push / Drag | 1300.0 |

| FEATS                   |          |
|-------------------------|----------|
| Deceitful               | See Text |
| Improved Initiative     | See Text |
| Improved Unarmed Strike | See Text |
| Magical Aptitude        | See Text |
| Shield Proficiency      | See Text |
| Track                   | See Text |

SKILLS

MAX RANKS

20/10

SKILL NAME

KEY ABILITY

SKILL MODIFIER

ABILITY MODIFIER

RANKS

MISC MODIFIER

Climb

STR

18

=

3

+

15.0

+

Diplomacy

CHA

21

=

1

+

20.0

+

Disable Device

INT

18

=

1

+

17.0

+

Jump

STR

23

=

3

+

18.0

+

2

Knowledge (Local)

INT

20

=

1

+

19.0

+

Move Silently

DEX

25

=

7

+

18.0

+

Open Lock

DEX

27

=

7

+

20.0

+

Search

INT

16

=

1

+

13.0

+

2

Swim

STR

23

=

3

+

20.0

+

Tumble

DEX

29

=

7

+

20.0

+

2

=

+

+

✓ : can be used untrained. x : exclusive skills

SPECIAL ABILITIES

+2 racial saving throw bonus against enchantment spells or effects.

An elf who merely passes within 5 feet of a secret or concealed door is entitled to a Search check to notice it as if she were actively looking for it.

Defensive Awareness (+1 against traps)

Evasion (Ex)

Immunity to magic sleep effects.

Sneak Attack +9d6

Trap Sense (Ex) +5

Trapfinding

PROFICIENCIES

Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longbow, Longspear, Longsword, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike

LANGUAGES

Common, Draconic, Elven