

Brynjolf Male Human Rog14

NAME

Rog14

CLASS

182000

EXPERIENCE

14

TCL

105000

NEXT LEVEL

NPC

PLAYERNAME

Human

RACE

Medium

SIZE

6'0"

HEIGHT

148 lbs

WEIGHT

0

AGE

Male

GENDER

Lawful Neutral

ALIGNMENT

Normal

VISION

0

POINTS

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	15	+2	15	+2
DEX Dexterity	20	+5	20	+5
CON Constitution	12	+1	12	+1
INT Intelligence	13	+1	13	+1
WIS Wisdom	19	+4	19	+4
CHA Charisma	14	+2	14	+2

HP

hit points

67

AC

armor class

15

WOUNDS/CURRENT HP

SUBDUAL DAMAGE

DAMAGE REDUCTION

TOTAL

FLAT

TOUCH

BASE

ARMOR BONUS

SHIELD BONUS

STAT MODIFIER

SIZE MODIFIER

NATURAL ARMOR MODIFIER

MISC MODIFIER

MISS CHANCE

INITIATIVE

modifier

+9

TOTAL

DEX MODIFIER

MISC MODIFIER

BASE ATTACK

bonus

+10/+5

SPEED

Walk 30'

0

+0

0

ARCANE SPELL FAILURE

ARMOR CHECK PENALTY

SPELL RESISTANCE

SAVING THROWS

FORTITUDE

(constitution)

+5

REFLEX

(dexterity)

+14

WILLPOWER

(wisdom)

+8

TOTAL

BASE SAVE

ABILITY MODIFIER

MAGIC MODIFIER

MISC MODIFIER

TEMP MODIFIER

conditional modifiers

MELEE

attack bonus

+12/+7

RANGED

attack bonus

+15/+10

GRAPPLE

attack bonus

+12/+7

TOTAL

BASE ATTACK BONUS

STAT MODIFIER

SIZE MODIFIER

MISC MODIFIER

TEMP MODIFIER

UNARMED

TOTAL ATTACK BONUS

DAMAGE

CRITICAL

+12/+7

1d3+2

20/x2

ARMOR

TYPE

AC

MAXDEX

CHECK

SPELL FAILURE

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	66.0	Medium	133.0	Heavy	200.0
Lift over head	200.0	Lift off ground	400.0	Push / Drag	1000.0

FEATS	
Improved Initiative	See Text
Leadership	See Text
Negotiator	See Text
Power Attack	See Text
Skill Focus (Tumble)	See Text
Weapon Finesse	See Text

SKILLS		MAX RANKS		17/8.5	
SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
✓ Appraise	INT	18	= 1	+ 17.0	+
✓ Bluff	CHA	16	= 2	+ 14.0	+
✓ Climb	STR	19	= 2	+ 17.0	+
✓ Disguise	CHA	18	= 2	+ 14.0	+ 2
✓ Escape Artist	DEX	14	= 5	+ 9.0	+
✓ Forgery	INT	17	= 1	+ 13.0	+ 3
✓ Hide	DEX	22	= 5	+ 17.0	+
✓ Intimidate	CHA	15	= 2	+ 11.0	+ 2
✓ Jump	STR	20	= 2	+ 16.0	+ 2
✓ Move Silently	DEX	21	= 5	+ 13.0	+ 3
Open Lock	DEX	21	= 5	+ 16.0	+
Sleight of Hand	DEX	8	= 5	+ 1.0	+ 2
Tumble	DEX	19	= 5	+ 12.0	+ 2
_____ = _____ + _____ + _____					
✓ : can be used untrained. ✕ : exclusive skills					

SPECIAL ABILITIES	
Defensive Awareness (+1 against traps)	
Evasion (Ex)	
Sneak Attack +7d6	
Trap Sense (Ex) +4	
Trapfinding	

PROFICIENCIES	
Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike	

LANGUAGES	
Common, Gnome	